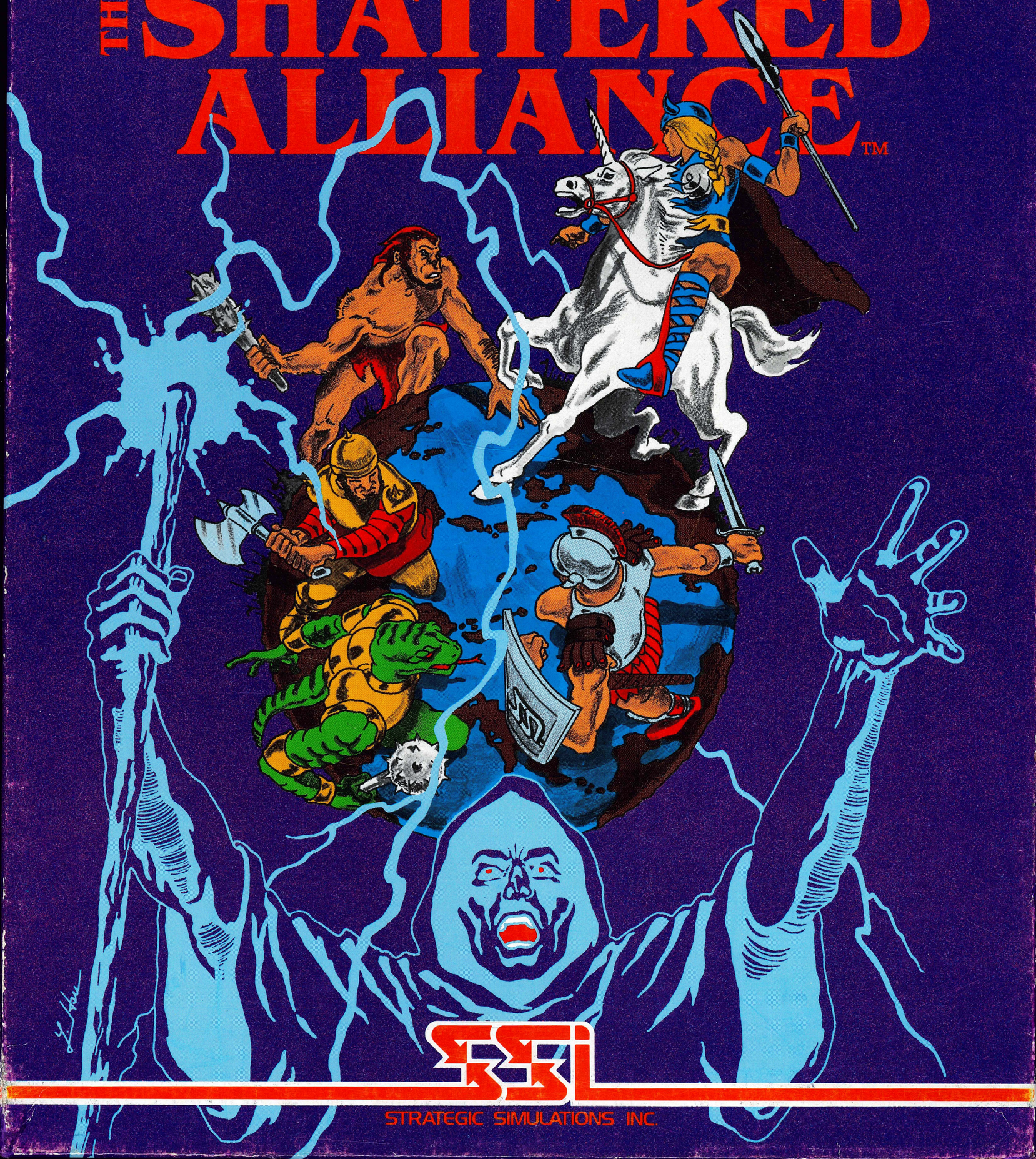
Chronicles of Osgorth

THE SHATTERED ALLIANCE™



SSI

STRATEGIC SIMULATIONS INC.

THE SHATTERED ALLIANCE™

For Your APPLE II with Applesoft ROM Card or AppleII Plus 48K Memory & 1 Mini Floppy Disc Drive

STRATEGIC SIMULATIONS INC

Cover Design: LOUIS HSU SAEKOW

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- 11 tribes including elves, dwarves, centaurs, unicorns, etc.
- 5 classes of infantry and 4 of cavalry; multiple weapon types.
- Use Osgorthian armies in fantasy battles; or engage in Ancient wars, such as Alexander's Macedonians vs. Roman Legionnaires.
- Multiple two-player and computer-as-opponent scenarios.
- Real-time movement system.
- Strategic and tactical Hi-Res color maps.
- Magic spells enhance courage, speed, defense, and attack.

THE SHATTERED ALLIANCE™ is designed by John Lyon, who also designed: SSI's COMPUTER BISMARCK™, COMPUTER NAPOLEONICS™, & TORPEDO FIRE™.

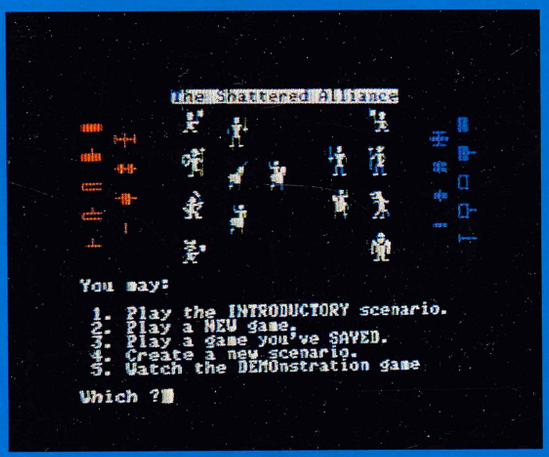
□ Playing Time: ½ to 2 Hours □ Intermediate Level

OF SWORDS & SORCERY ON SOME FAR-FLUNG FANTASY WORLD!

Here is your Pegasus to carry you to Osgorth, a foreign land of fantasy and adventure we've created just for you.

OSGORTH! *The wonder world replete with the spells of sorcerers and the clashing of swords that give voice to the fierce battles between rival kingdoms and among exotic creatures.*

Conflict abounds when humankind, elves, dwarves, lizardmen, unicorns, and other wondrous beings amass under your command to seek glory and conquest.


The Shattered Alliance
You may:
1. Play the INTRODUCTORY scenario.
2. Play a NEW game.
3. Play a game you've SAVED.
4. Create a new scenario.
5. Watch the DEMOnstration game
Which ?

Tribes of Osgorth that serve as your fantasy soldiers: elves, dwarves, humankind, demons, zorgs, centaurs, unicorns, amazons, pigmen, and lizardmen.

THE SHATTERED ALLIANCE™, first in a line of forthcoming games from SSI that comprise the **Chronicles of Osgorth**, is a sophisticated strategy simulation centered on this rich fantasy planet and its ethereal trappings.

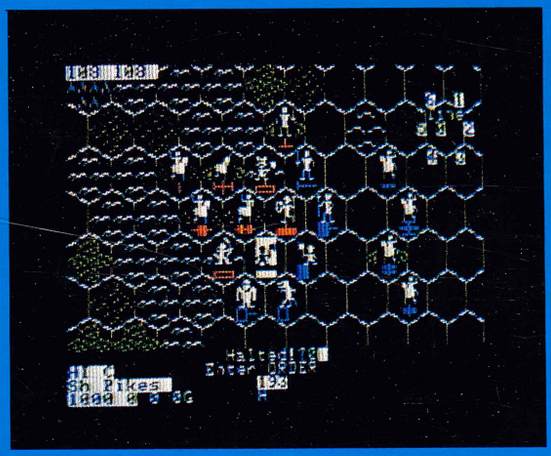
With the multitude of armies either preassembled or designed by you, you can even conjure up the unlikely confrontation of the Lords of Lockwood and their Osgorthian forces against Alexander the Great's Companions or Caesar's Legionnaires!

Ah, the possibilities!

THE COMPUTER PAINTS in beautiful, color Hi-Res graphics an Osgorthian battlefield of knolls, mountains, forests, and open plains. Unit types are categorized into five classes of infantry and four of cavalry. The tribes that populate this world are as varied as they are enchanted: dwarves, elves, unicorns, amazons, centaurs, just to name a few.

Your fantasy soldiers have been carefully rated for speed, strength, and morale. They may bear no armor or come amply protected by leather, scale/chain mail, or shields. Their weapons may be the bow, javelin, rocks, spears, pikes, swords, axes, clubs, or cavalry lance....and of course, spells that can magically enhance a unit's speed, defensive and attacking power, or courage.

Strategic map displays the entire battlefield along with the unit types, which are categorized into five classes of infantry and four of cavalry.



Tactical map zooms in for a close-up view of any portion of the strategic map. Here, both unit types and tribes are seen.

AS RICHLY DETAILED as this game is, it never becomes unwieldly because the computer keeps track of everything. Furthermore, its simple but elegant movement system was designed so that all action can proceed at a brisk pace. It also comes with a powerful and intelligent computer opponent for solitaire play.

THE SHATTERED ALLIANCE is fun, fast, and easy to play — whose sole purpose is to enchant your imagination!

The Chronicles of Osgorth is a magical tale that knows no end....With each game you play, each battle you wage, a new chapter will have been added to its annals.

GAME CONTENTS: 5¼" program disc; 4 player-aid charts; Rule book/Historical background.